

# Year 8 | Topic 3 | Computer Science | Python Programming

Python -> English	
<code>print('hello!')</code>	Prints a value on screen (in this case, hello!)
<code>input('')</code>	Inputs a value into the computer.
<code>x=input('')</code>	Inputs a value and stores it into the variable x.
<code>x=int(input(''))</code>	Inputs a value into x, whilst also making it into an integer.
<code>print(str(x))</code>	Prints the variable x, but converts it into a string first.
<code>if name == "Fred":</code>	Decides whether the variable 'name' has a value which is equal to 'Fred'.
<code>else:</code>	The other option if the conditions for an if statement are not met (eg. name = 'Bob' when it should be Fred)
<code>elif name == "Tim"</code>	elif (short for else if) is for when the first if condition is not met, but you want to specify another option.

**Print statements**  
In order to display text in the shell you need to use a **Print** statement.

```
print("Hello World")
print("I am a programmer")
```

This is the output:  
Hello World  
I am a programmer

**Input statements**  
Using `var = input()` we can ask a user to input some information.

We can then **print** this back to the console window.

```
userName = input("what is your name?")
print("Welcome ", userName)
```

`userName` is a **variable**. This means we can change the information stored. We can also name it whatever we want.

**Indents**  
When the next line of code is optional or belongs to something else. (See example in IF statements)

**Data types**  
Different types of data are stored in variables as different data types. There are three main data types:  
**String, Integer & Float**

**String**  
A type of variable for storing text "strings" e.g. "Hello World"  
`string = str("This is a string")`

**Integer**  
A type of variable for storing whole numbers e.g. 10, 182, -44  
`integer = int("This is an integer")`

**Float**  
A type of variable for storing decimal numbers. Also known as a real number e.g. 2.5, 5.05, 3.14  
`decimal = float("This is a decimal")`

**# - Commenting your code**

**IF statements**  
IF statements can be used to select different options in a program depending on a condition. Also known as selection.

```
question = input("Are you revising?")
if question == "yes":
    print("Well done!")
elif question == "no":
    print("Oh dear!")
else:
    print("I don't understand")
```

**Variables**  
A variable is something that can be used to store information. The information that is stored can be changed.

### Comparative Operators

<code>==</code>	Equal to
<code>!=</code>	Not equal to
<code>&gt;</code>	Greater than
<code>&lt;</code>	Less than
<code>&gt;=</code>	Greater than or equal to
<code>&lt;=</code>	Less than or equal to

### Arithmetic Operators

Addition/ Subtraction	Adds or subtracts 2 values together	$2 + 5 = 7$ $6 - 4 = 2$
Multiply/ Division	Multiplies or divides 2 values together	$3 * 7 = 21$ $9 / 3 = 3$
Integer division	Finds the whole number of a division	$10 \% 3 = 3$
Modulus	Finds the remaining value after a division	$10 \% 3 = 1$
Exponent	Finds the power of a value	$7 ** 2 = 49$

<b>Python</b>	A high level programming language
<b>Sequence</b>	Parts of the code that run in order and the pathway of the program reads and runs every line in order.
<b>Selection</b>	Selects a pathway through the code based on whether a condition (if statement) is true
<b>Iteration</b>	Code is repeated (looped), either <b>while</b> something is true or <b>for</b> a number of times.
<b>Algorithm</b>	A step by step method of solving a problem.
<b>Variable</b>	A value that is stored with a unique identifier and can change whilst the program is executed.
<b>Comparative operator</b>	When comparing data, an operator is used to set the condition. E.g. <code>==</code> <code>!=</code> <code>&gt;</code> <code>&lt;</code>
<b>Arithmetic operator</b>	Performing calculations on values using the operators. E.g. <code>+</code> <code>-</code> <code>*</code> <code>/</code>
<b>Syntax</b>	The set rules of the programming language so that the computer can understand it. Mostly this links to punctuation.
<b>Data type</b>	This indicates how the data will be stored and processed. E.g. integer, float, string, Boolean.

**Syntax**  
Syntax is what we call the format that the code needs to be in, in order to be processed correctly. If it is not in the correct format then the code will not work.

```
Traceback (most recent call last):
  File "C:/Python33/a.py", line 2, in <module>
    prin(greeting)
NameError: name 'prin' is not defined
```

Python tells us where the error is and what type it is. Here it says the line the error is on  
Here it says what type of error.

## Algorithms and programming