

Texture

Texture refers to the layers of sound in Music.

MONOPHONIC
'1 Sound'



HOMOPHONIC
'Same Sound'



POLYPHONIC
'Many Sounds'



Tempo

Tempo refers to the speed. In Music, we use Italian words for this...

Lento	Slowly	
Largo	Slow and stately	
Adagio	Leisurely	
Andante	At a walking pace	
Allegro	Fast	
Vivace	Lively	
Presto	Very quickly	

Key Words

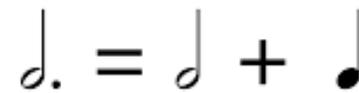
PULSE	Regular beat of the music
RHYTHM	A pattern of sounds/notes within a pulse.
OSTINATO	A repeating pattern.
POLYRHYTHM	Multiple rhythms happening at the same time.
PERCUSSION	A family of instruments played by striking or hitting something.
REST	A pause or break.
ACCELERANDO	Gradually speeding up.

Note Values

Name	Symbol	Rest	Duration
Semibreve			4 beats
Minim			2 beats
Crotchet			1 beat
Quaver			$\frac{1}{2}$ beat
Semiquaver			$\frac{1}{4}$ beat

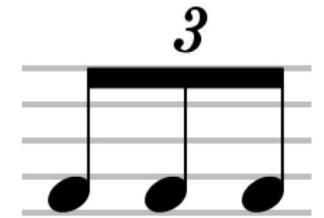
Dotted Rhythms:

A dot adds on half of the notes value.



Triplet Rhythms:

Three notes are played in the time of two.



Quaver triplet